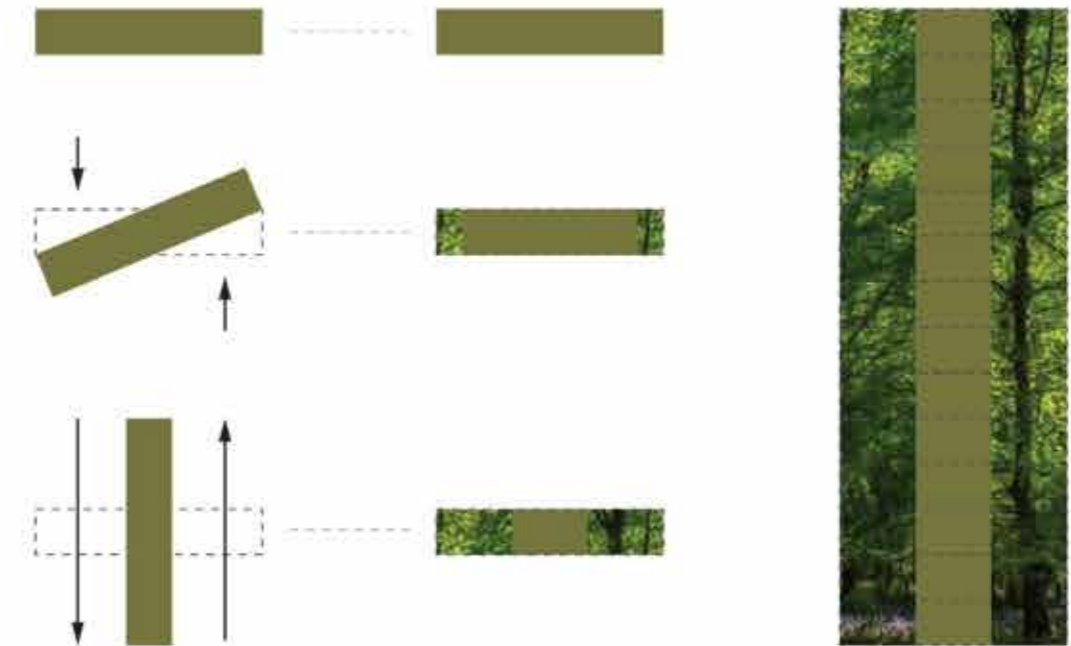


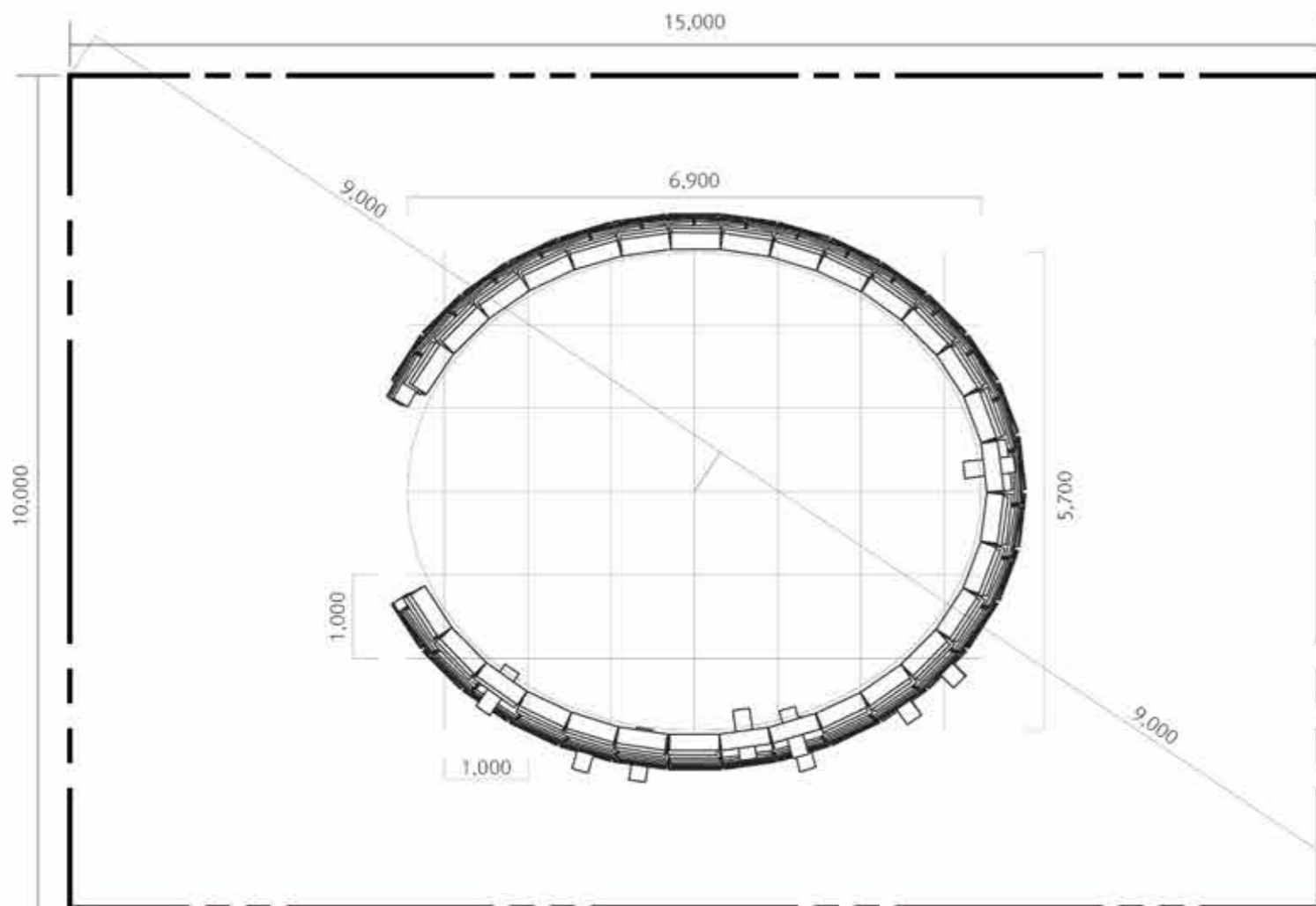
Jen-Garden

Designing this garden is motivated from combination of two different programs. One, static meditation, is from Zen garden and the other, active outdoor game, is from Jenga game. This design intends every visitor get different inspiration by interaction with random surrounding scenery or operating edge.

This united space is including typical garden's three basic elements: edge, surrounding(object) and user(subject). But it doesn't follow traditional garden form which subject and object are inside the edge together. Rather, this garden provides enclosed visual frame (edge) in the middle of user and his environment so that he can observe his surrounding through the edge. By doing so, user will recognize what the object means over the edge is a main appreciation for him, not solely stuck in a small wall.

In other word, the frame plays its role as an enclosure and also a garden itself in this space. What garden means and to appreciate in a garden can be differently interpreted how much user is ready to accept his surrounding in his mind and each user will receive different consideration result by their own observation.





Layout plan scale : 1 / 80



Section scale : 1 / 25